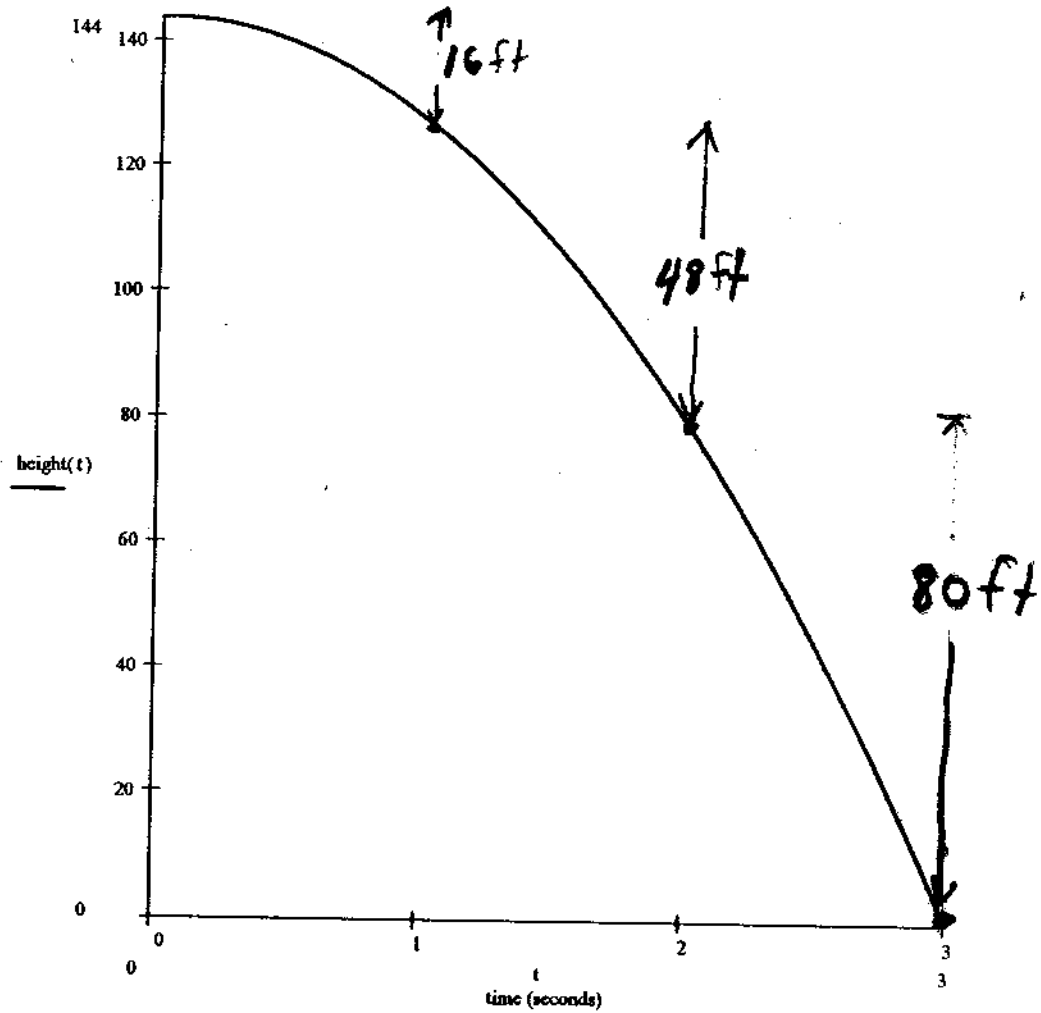


Transparency #8 : Height of dropped object vs. time

height ↑



Time →